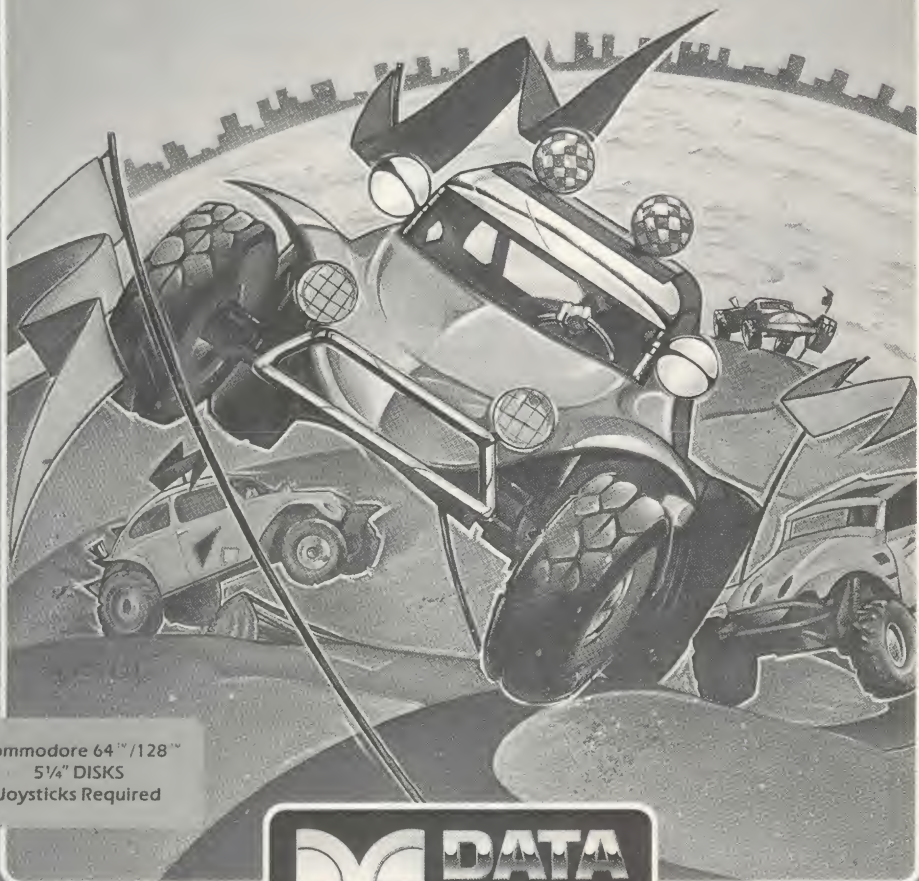


INSTRUCTION MANUAL

SPEED BUGGY TM *



Commodore 64™/128™
5¼" DISKS
Joysticks Required

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EAST

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FROM TAI-SUN
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HOW TO PLAY SPEED BUGGY

OBJECTIVE

Drive your race-tuned SPEED BUGGY over 5 of the roughest courses ever devised for 4 wheels. You must race across terrain littered with boulders, trees, brick walls, and fences while following the rough outline of the track through narrow valleys, across even narrower bridges, and through dark tunnels. Fasten your seatbelt for the ride of your life!

GAME PLAY

- Pass through the gates to gain points. Driving through the dangerously-placed “time” gates will give you an additional 2 seconds on the next leg.
- Collect the flags for more points. If you pick them up in the specified order, you will receive bonus points as well.



- Avoid hitting the fences, walls, trees, etc., as they flip your buggy over and slow you down.
- You are competing against the clock, and you will be disqualified from the race if you do not complete each leg in the allotted time limit. So don't waste time – push that pedal to the metal!
- Try jumping obstacles by hitting the logs that lay across the track, which will send your buggy soaring through the air.



- Driving over tree stumps and small rocks will tilt your buggy onto 2 wheels, allowing you to squeeze through narrow gaps. See how long you can keep your buggy in this trick position. (Hint: Don't oversteer!)



COMMODORE 64* INSTRUCTIONS

LOADING

Type LOAD "*", 8, 1 and press RETURN.

JOYSTICK CONTROL

Use the joystick in port 2 only. Select a course with the joystick and press the fire button to begin the race.

UP	Accelerate.
DOWN	Decelerate.
LEFT	Turn left.
RIGHT	Turn right.
FIRE	Shift gears.

* COMMODORE 64 IS A REGISTERED TRADEMARK OF COMMODORE ELECTRONICS LTD.

ATARI ST* INSTRUCTIONS

LOADING

Insert disk and reset computer.

JOYSTICK CONTROL

Select a course with the joystick and press the fire button to begin the race.

UP	Accelerate.
DOWN	Decelerate.
LEFT	Turn left.
RIGHT	Turn right.
FIRE	Shift gears.

* ATARI ST IS A REGISTERED TRADEMARK OF ATARI CORP.

LIMITED WARRANTY

Data East USA warrants to the original purchaser only that the diskette provided with this manual and the software program coded on it will perform in accordance with the descriptions in this manual when used with the specified equipment, for a period of 90 days from the date of purchase. If the program is found defective within 90 days of purchase, it will be replaced. Simply return the diskette to Data East USA or its authorized dealer along with a dated proof of purchase. Replacement of the diskette, free of charge to the original purchaser (except for the cost of returning the diskette) is the full extent of our liability.

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